

## **#20 Privacy Areas**

- a. Privacy areas must be maintained & kept in a neat and attractive condition at all times.
- **b.** Storage sheds may not be installed or built in common or privacy areas without Board approval. Unapproved storage sheds, lockers, etc. installed or built without approval will be required to be removed at the owner's expense.

## c. Trees, Plants & Shrubs:

- 1) Must be planted away from the unit and common element to allow room for painting and maintenance.
- 2) Must be kept neatly trimmed so as not to encroach into neighbors' yard, brush against the unit, or allow leaves to plug roof drains.

  (1) One Week prior to painting the unit, owner shall trim or remove all trees, plants and shrubs that are touching the unit or that shall interfere with the use of scaffolding needed for painting. If the owner fails to accomplish the work to facilitate painting, prevent the inconvenience to other residents whose units are being painted, and to ensure the safety of association employees. The Association shall do necessary pruning and or removal of trees, plants & shrubs and the owner of the unit shall be billed for the work.
- 3) Must be such that roots do not encroach into neighbor's yard or grow under and damage concrete walks or slabs.
- d. Vines are not allowed to grow on common element fences or on buildings
- e. Ground cover, especially those planted on the banks next to the marina, must be trimmed and not be nesting or breeding place for rodents.
- f. Landscaping must allow for adequate drainage of water without diverting water to neighbor's yard.
- g. Rock, tile or other walls must be constructed away from common element fences to allow room for repair and or replacement of the fences when it is deemed necessary.
- h. Fishponds must be maintained so as not to be a breeding place for mosquitoes. Unused ponds must be kept free of stagnant water
- The space <u>beneath</u> lanais along the marina as well as the banks along the marina must be free of weeds, <u>especially Hale Koa.</u>